



BENOSH ANTONY BENOY

Computer Engineering Student

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EDUCATION

B.Tech in Computer Science
(Artificial Intelligence)

Mar Baselios College of Engineering and
Technology, Kerala
2025 – Present

CBSE
The School of Good Shepherd
2025

LANGUAGE

English

Hindi

Malayalam

About Me

First-year Computer Science student specializing in Artificial Intelligence. Interested in AI, software development, and UI/UX design. I enjoy combining technology with creativity and have a strong interest in problem-solving and strategic thinking, including chess.

EXPERIENCE

Projects:

- Developed a game store management system using Python programming.
- Designed a mobile app prototype for SIH (Smart India Hackathon) addressing citizen-police communication gaps, enabling users to report issues and receive actionable guidance.
- Worked on impact project for Mulearn.

Events:

- Participated in a vibe coding hackathon conducted by GDGC MBCET.
- Attended in multiple workshops, online courses and college events like Nexora 2026 and Crossroads 2026

Achievements:

- Winner of chess tournament by WormsWood by MBCET.
- Secured 3rd place in A-Zone Chess Championship representing the college team.

SKILLS

Soft Skills

- Communication skills
- Leadership and Problem solving skills

Technical Skills

- User Interface Design
- Python (Programming Language)